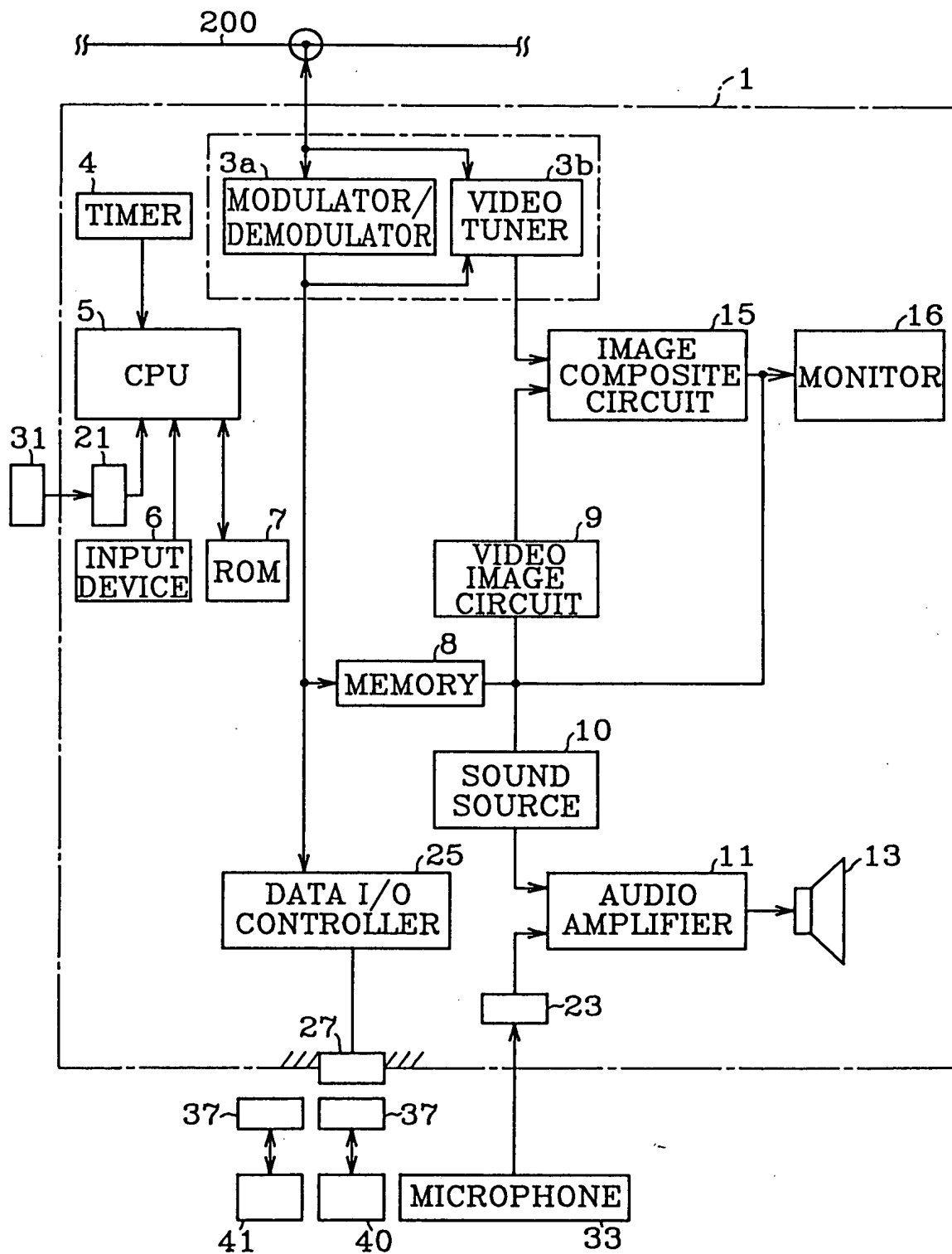


330
11-1

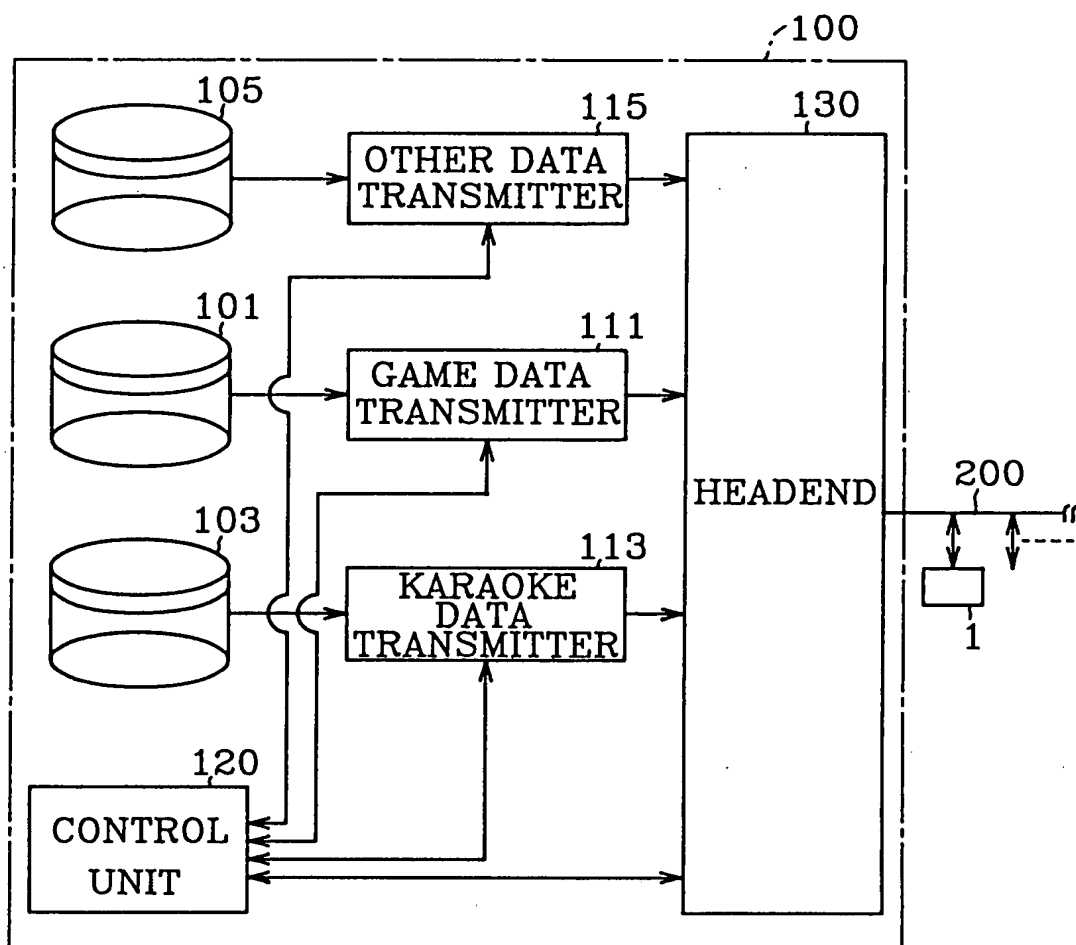
FIG. 1



U.S. FIG. 1 #2

ATTACHED	BY	CLASS	SUBCLASS
		463	40
CRAFTSMAN			

FIG.2



APPENDIX	D.G. FIG. 1 & 2	CLASS	SUBCLASS
BY		463	40
CRAFTSMAN			

FIG.3

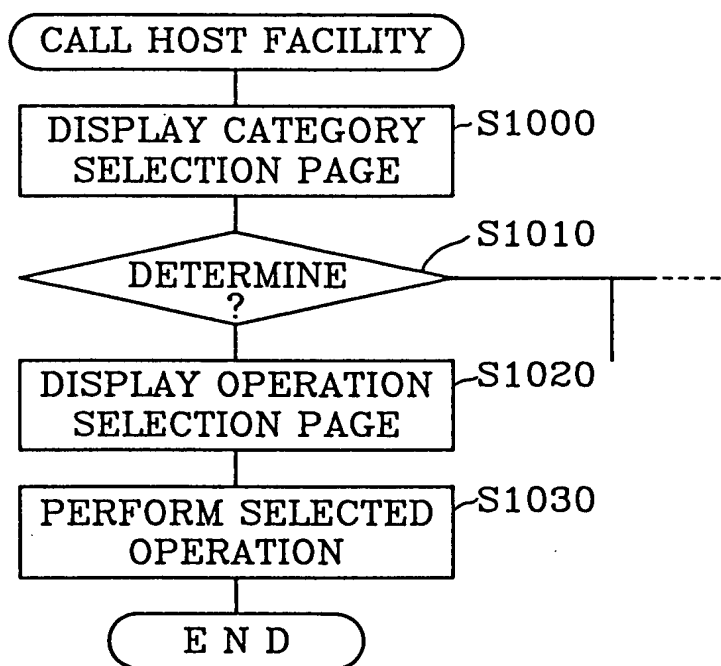


FIG. 3	CLASS	SUBCLASS
BY		
CRAFTSMAN		

FIG.4

301

INPUT YOUR DESIRED GAME NUMBER AT
ITEM A OR SELECT EITHER OPERATION OF
ITEM B OR C

305

303 { A: DESIRED GAME NUMBER
B: GAME NUMBER LIST
C: CHARGE

FIG. 4	
BY	CLASS
CRAFTSMAN	

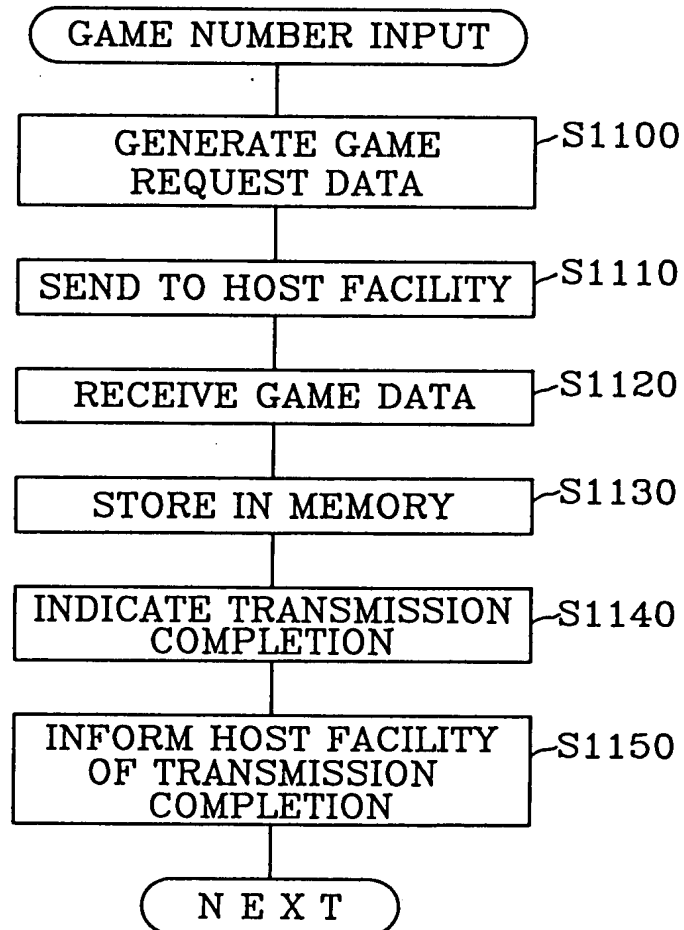
5775995

FIG. 5

X: DESIRED GAME NUMBER <input type="text"/> 315 Y: EXPLANATION <input type="text"/> 317 Z: PRINT 311			
GAME NUMBER	GAME NAME	NUMBER OF PLAYER	CHARGE
1	... CART	1-2	(...)
2	... PAINT	1	(...)
3	SUPER...	1-2	(...)
4	... LEGEND	1-2	(...)
5	STREET...	1-2	(...)

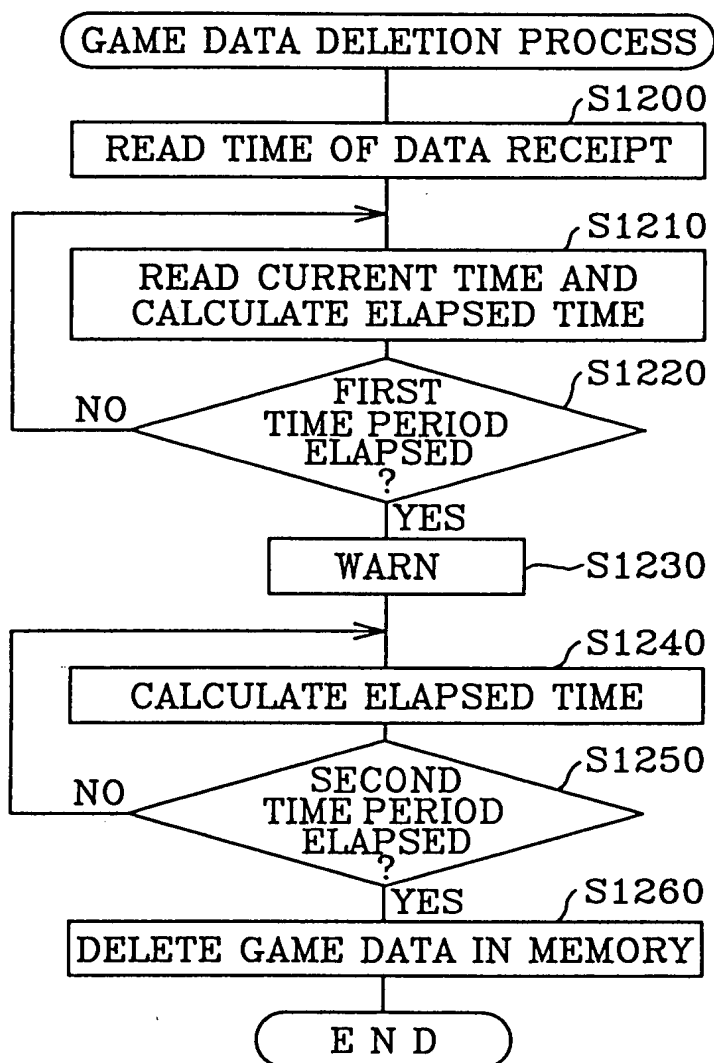
FIG.	CLASS	SUBCLASS
BY	CRAFTSMAN	

FIG.6



Q.C. FIG.		CLASS	SUBCLASS
BY	CRAFTSMAN		

FIG.7



APPENDIX C.C.FIG.
BY CLASS SUBCLASS
CRAFTSMAN

FIG. 8A

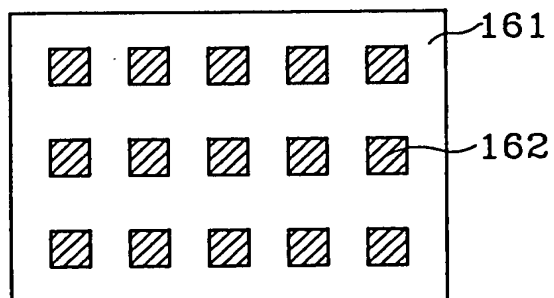


FIG. 8B

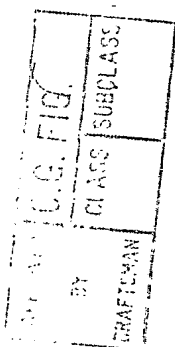
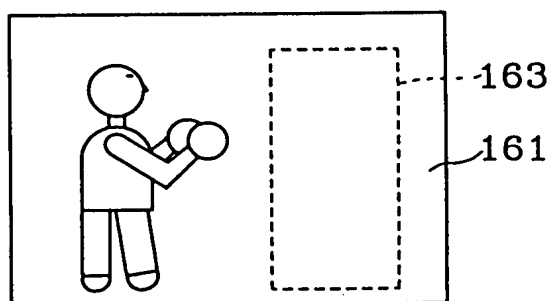


FIG.8C

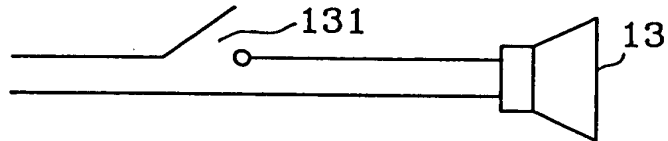


FIG.8D

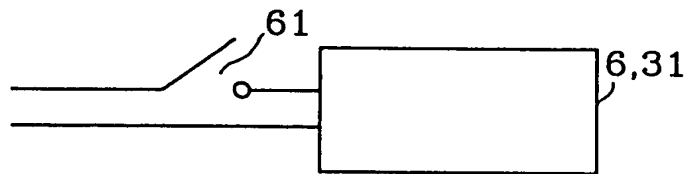


FIG. 8C	FIG. 8D
CLASS	SUBCLASS
DRAFTSMAN	

FIG. 9

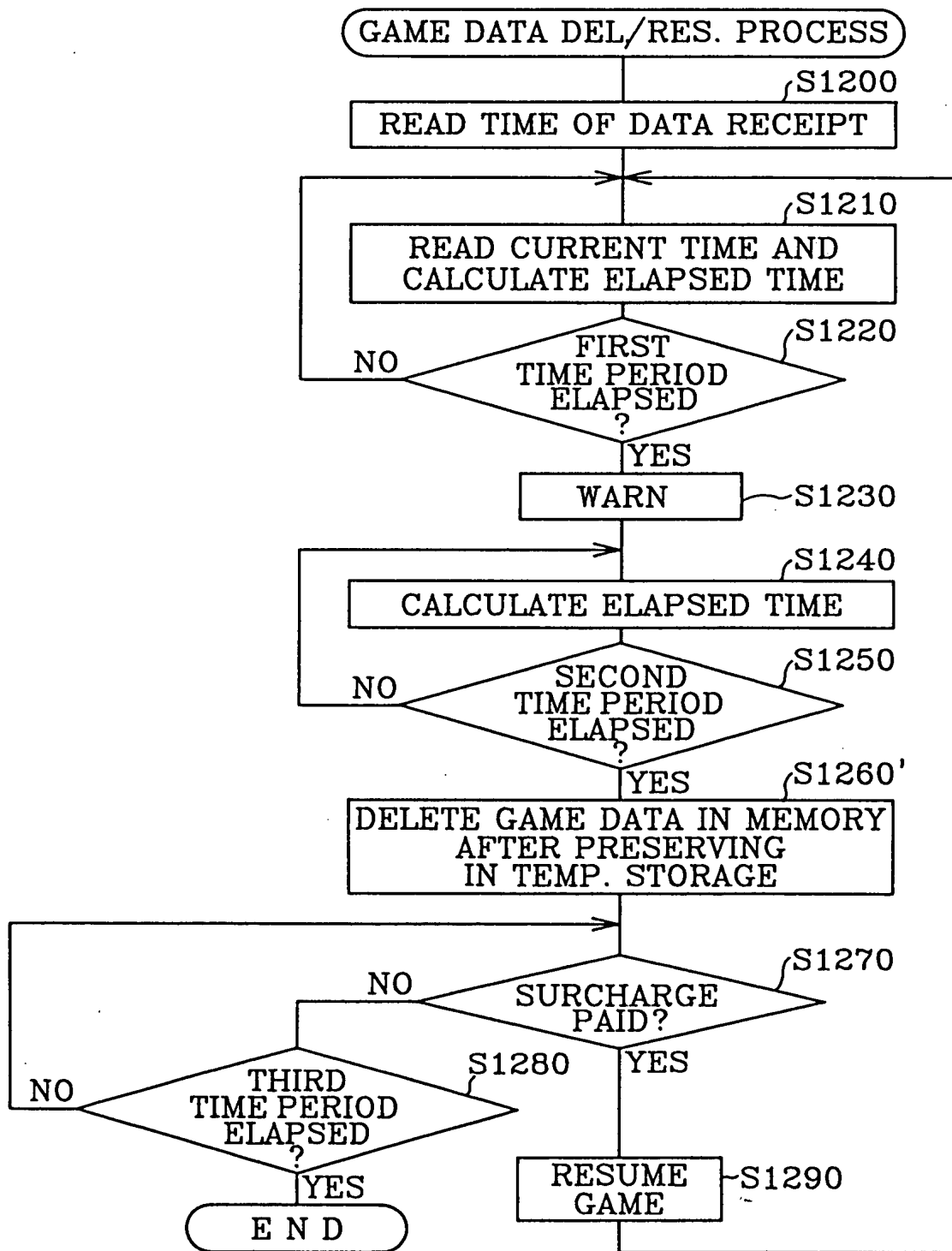


FIG. 10

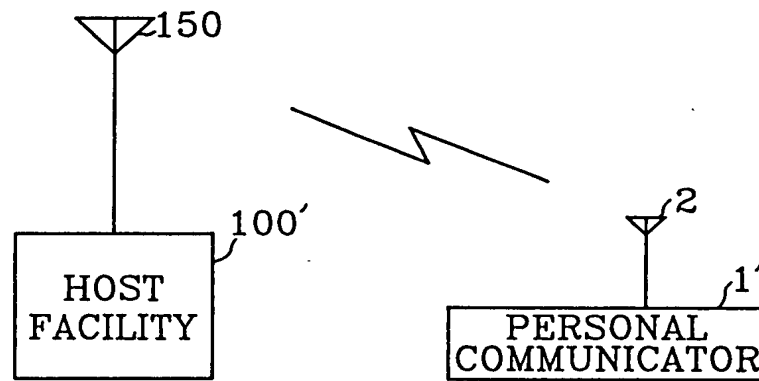
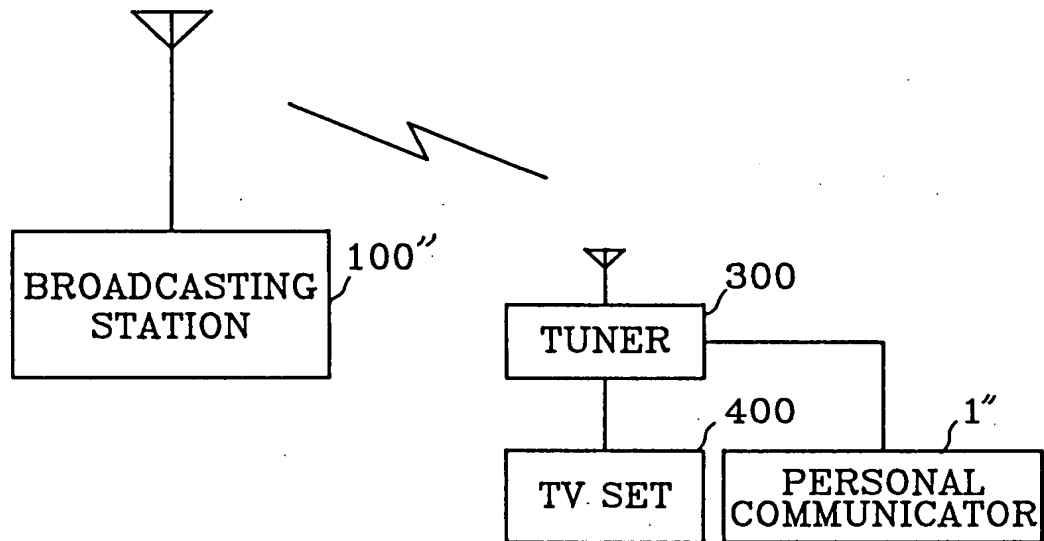


FIG. 11



REPLACEMENT OF FIG. 10
BY CLASS SUBCLASS
CRAFTSMAN